



Springfield College Sequencing Guide

Digital, Web and Multimedia Design Major (DWMD) ▼ 2019-2020

If you entered Springfield College in 2019-2020, use this guide for sequencing your courses. Requirements are subject to change and may not be offered when listed. Use your online degree audit to verify your progress, and always confirm your plans with your advisor.

GenEd Requirements, Electives, and College Requirements

In addition to the major requirements listed below, you will need to fill the following General Education (GenEd) categories:

- Wellness - HLTH 100
- Literary Studies
- Spiritual and Ethical
- Quantitative Reasoning
- Natural Sciences
- Historical/Cultural
- Behavioral/Social Sciences
- International/Multicultural
- Social Justice
- Physical Activity
- 2nd Writing Across Curriculum Course

This major typically requires 50 credits to complete. In addition to the GenEd and major requirements listed, you must complete:

- **27 elective credits or more** (depending on GenEds selected) to total at least 120 credits
- The **residency requirement**—45 credits taken at Springfield College (including 15 of your last 30)

DWMD Major Requirements – Typical First-Year Schedule

Fall:

ENGL 113, College Writing I (GenEd requirement – 3 cr)
ARTS 103, Studio in Computer Graphics (3 cr – also fills Visual/Performing Arts GenEd)
ARTS 108, Studio in Drawing (3 cr)
ARTS 111, Studio in Design (3 cr)
Plus other GenEds, major requirements with flexible timing, or electives (as applicable) to total approximately 15 credits

Spring:

ENGL 114, College Writing II (GenEd requirement – 3 cr)
ARTS 202, Computer Animation (3 cr)
ARTS 210, Figure Drawing (3 cr)
Plus other GenEds, major requirements with flexible timing, or electives (as applicable) to total 30 credits for the year

DWMD Major Requirements – Typical Second-Year Schedule

Fall and/or Spring:

ARTS 231, 3-D Animation (3 cr)
Plus GenEds, major requirements with flexible timing, or electives (as applicable) to total 30 credits for the year

DWMD Major Requirements – Typical Third-Year Schedule

Fall and/or Spring:

There are no major requirements specifically recommended for your third year. Therefore you should take GenEds, major requirements with flexible timing, or electives (as applicable) to total 30 credits for the year

DWMD Major Requirements – Typical Fourth-Year Schedule

Fall and/or Spring:

ARTS 386, Supervised Field Experience (1-9 cr)(must take 6 credits to fulfill program requirements)
ARTS 470, Advanced Studio (3 cr)
Plus any outstanding major requirements, GenEds, or electives to total a minimum of 120 credits for your career

Requirements continued on next page

Additional DWMD Major Requirements – Flexible Timing

In general, 100- and 200-level courses can be taken 1st year or later; 300-level courses can be taken 2nd year or later. Check course descriptions for specific prerequisites.

ARTS 104, Creativity: Methods and Practices (3 cr)
ARTS 116, Studio in Painting (3 cr)
ARTS 190, Community Service Experience (2 cr)
ARTS 203, Graphic Design (3 cr)

Select **one course** (3 credits) from the following (also fills Computing/Technology GenEd):

CISC 120, Introduction to Programming using Mobile Technology (3 cr)
CISC 165, Visual Programming Concepts (3 cr)
CISC 175, Introduction to Computer Science with C++ (3 cr)

Select **six credits** from the following courses (ARTS 260 is strongly recommended as one option):

ARTS 220, Branding for Non-profits (3 cr)
ARTS 230, Sequential Art (3 cr)
ARTS 232, Character Development for 3D Animation and Video Games (3 cr)
ARTS 233, 3-D Video Game Design (3 cr)
ARTS 260, Advanced Digital, Web & Multimedia Design (1-6 cr)
ARTS 320, Advanced Web Design (3 cr)
ARTS 330, Digital Sculpting and Surfacing (3 cr)
ARTS 340, Advanced Rigging and Animation (3 cr)

Select **one course** (3 credits) from the following:

ARTS 105, Studio in Printmaking (3 cr)
ARTS 211, Studio in Sculpture (3 cr)
ARTS 223, Studio in Ceramics (3 cr)
ARTS 261, Advanced Studio in Drawing (2-6 cr)

or one of the following Art History:

ARTS 102, Arts and Ideas (3 cr)
ARTS 120, Contemporary Art (3 cr)
ARTS 217, Arts of Prehistory to the Renaissance (3 cr)
ARTS 218, Renaissance to Modern Art (3 cr)
ARTS 219, American Arts 1700-1900 (3 cr)
ARTS 221, Women Artists in History (3 cr)
ARTS 222, Asian Arts and Culture (3 cr)
ARTS 245, Contemporary Jewish Art (3 cr)

DWMD Recommended Electives

The Arts

ARTS 102, Arts and Ideas (3 cr)
ARTS 225, Studio in Photography (3 cr)
ARTS 248, Interarts Workshop (3 cr)
ARTS 263, Advanced Studio in Design (2-6 cr)
DRAM 130, Stage Production (3 cr)

Animation

DANC 110, Laban Movement Analysis (3 cr)
ENGL 343, Film as a Narrative Art (3 cr)
MUSC 133, Music Technology (3 cr)
RSCH 141, Guided Individual Study (Research Project in Computer Graphics) (2-6 cr)

Presentation and Web

BUSM 318, Advertising (3 cr)
BUSM 370, Electronic Commerce (3 cr)
CISC 335, Literacy, Hypermedia, and Modern Communication (3 cr)

DWMD Major – Program Standards

Program standards for the COMG major include, but are not limited to:

- Earn a 2.500 GPA or higher in all program requirements
- Earn a minimum cumulative GPA of 2.500
- Earn a C or better in all courses with an ARTS or ATPY prefix
- Present an individually designed resume, and a website portfolio of work or a disk of animation